

# *Precision Time Systems®*

*Is pleased to bring  
You another NEW  
Fine Product, the  
**DATA TRACKER**  
The Event Tracker (ET)*

## **What does it do?**

The tracker also has an audible and visual alarm to notify the timekeeper that the clock has stopped. The OLED screen flashes the word "STOP" three times in addition to three audible beeps to signify that the clock has stopped.



- **Captures the time during a game**
- **Super bright light for Clock Events**
- **Identifies source and Time of Game**
- **Plug into PC and events are retrieved**
- **Has Audible and Visual alarm for Timekeeper**

# *Precision Time Systems Event Tracker (ET).*

This is an optional accessory for the Precision Time 450 or 550 systems. When connected to the PTS base station, the ET provides a means to capture and time stamp all the clock related events during a game. The super bright Organic Light Emitting Diodes (OLED) display shows the last four clock events and a scroll feature allows review of all previous clock events.



Each time an official or timekeeper initiates a clock stop or start event, the ET identifies the source and time of the event. The time and source of the clock event is stored on the supplied USB drive. After the game, the USB drive can then be inserted into a PC and the game event file can be retrieved for game event analysis, training and distribution.

The use of the ET takes the guesswork out of determining the source of clock starts and stops. We are now able to determine immediately if the event is the result of equipment malfunction or human error.

The tracker also has an audible and visual alarm to notify the timekeeper that the clock has stopped. The OLED screen flashes the word "STOP" three times in addition to three audible beeps to signify that the clock has stopped.

The tracker retails for \$ 525.00 plus shipping. This includes cables, USB key, power supply and owners manual.

**Please contact our office (910-253-9850) for further information.**

**DON'T PLAY ANOTHER GAME WITHOUT THE TRACKER!**